ASCEND2K23

REPORT

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REPORT

On

National Level Technical Symposium

ASCEND 2K23

held on
29th April 2023

Organized by

Academic Year: 2022-2023

Department of MCA

K. K. Wagh Institute of Engineering Education and Research, Nashik

HirabaiHaridasVidyanagari, Amrutdham, Nashik, Maharashtra 422203

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- OBJECTIVE

Objective:

- To provide platform for students to showcase their talents with a competitive spirit.

- To provide an arena for students to test their technical, professional and business communication skills

- To enhance students' interpersonal skills, team spirit, multi-tasking and time management skills

- To inculcate qualities likes sense of responsibility, self confidence and leadership among student fraternity

2. BRIEF OF SYMPOSIUM

Department of MCA

Brief of ASCEND 2K23 Symposium

Department of MCA organized technical symposium ASCEND 2K23 on 29th April 2023.

This technical symposium was held for the budding graduates to showcase their talent and skills under one roof and also to have a feel of the sporting spirit among all the graduate students from different locations. Since year 2014, Department of MCA has been providing such important platform by organizing this symposium, "**ASCEND**", under banner of student association, ABACUS Club.

Every year, hundreds of students from different locations take part in this symposium. This year we had received overwhelming response from nearby cities. This year we had registered more than 339 participants. Participants were from various locations across Maharashtra like Mumbai, Jalgaon, Malegaon, Dhule, Loni, Nashik etc. Student Participants were highly satisfied by all the facilities and technical support furnished for various competitions. Brief Report for 29th April 2023 is given below with list of winners, Photographs and Media Flashes.

Prof. M. E. Maniyar and Prof. A. D. Aacharya were the Coordinator for ASCEND 2K23. The entire faculty team of Department of MCA along with current batch students planned this symposium with singular agenda of ability for lifelong learning to help young aspirant to showcase their hidden talent with true spiritof sportsmanship.

Prof. M.E.Maniayr
Coordinator
ASCEND 2K23

Inaugration:29th April, 2023 Saturday

Dr. Uday Wad, Vice President, Writer Information,Nashik was the Chief Guest for the inauguration ceremony. Prof. Dr. S. S. Sane, Vice Principal and Dean Administration, KKWIEER, Dr.V.C.Bagal, Head of MCA Department coordinators of ASCEND 2K23 were the dignitaries for the inauguration ceremony.

Inauguration ceremony started with the welcome speech by Dr.V.C. Bagal. She enlightened the features of MCA Programme and department. She highlighted the importance and objectives of this symposium. Further she explained why it is necessary to participate in such competitions.

Miss. Sidra Khan, student of FYMCA introduced Chief Guest Dr. Uday Wad. Dr. S. S. Sane felicitated the Chief Guest by offering Momento and flower bouquet.

Dr. S. S. Sane addressed the audience regarding benefits of MCA courseunder faculty of Engineering.

Dr. Uday Wad guided the students on the technological needs of today's era and its technological solutions.

Student Coordinator Om Diwakar delivered vote of thanks.

At ASCEND 2K23, we organized various technical events like Code Fest, Poster Competition, Quiz, Treasure Hunt , Project Competition, Web designing, PUBG.

After Inauguration of ASCEND 2K23, following competitions were held : Code Fest, Web Design, Treasure Hunt, Meme Making, Crazy Games and BGMI .

For every competition, winners were awarded as shown in following prize distribution table.

Sr. No.	Prizes	1st	2nd	3rd
1	Code Fest	•	•	-
2	Web designing	•	•	-
3	Treasure Hunt	•	•	-
4	Meme Making	•	•	-
5	Crazy Games	•	•	-
6	BGMI	•	•	•

Every winner was awarded with
- Cash Prize
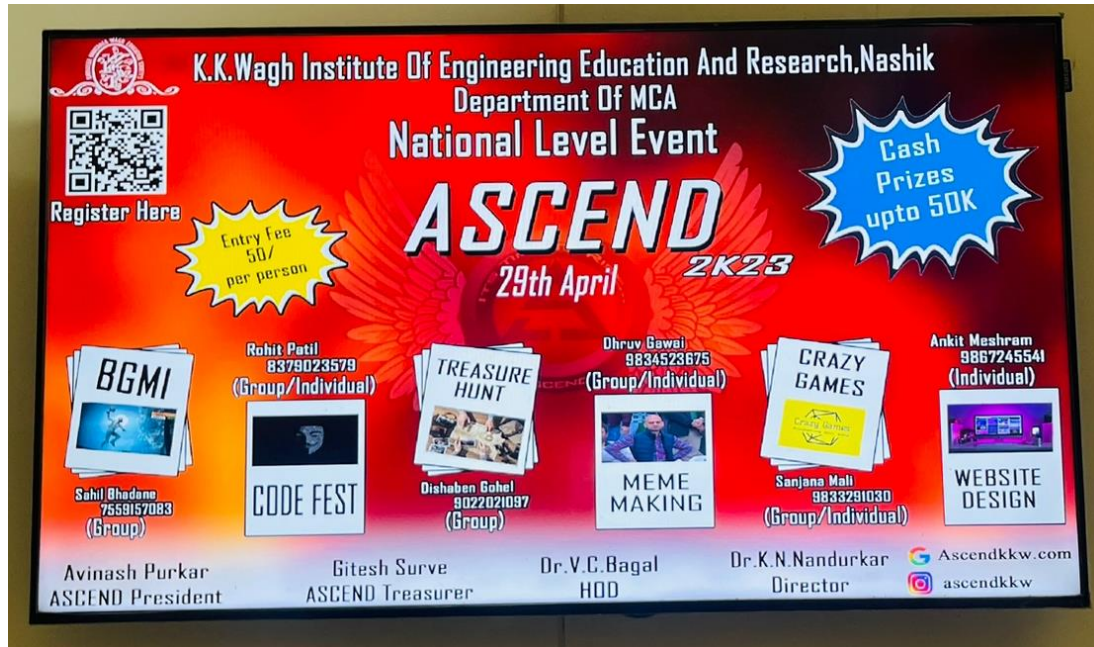
- Trophy for 1st Winner

- Certificate

- Netleap Coupon- 1st Winner -30000 2nd Winner 10000 and

- I-Tech Coupon- 1st Winner 3000 and 2nd Winner 2000

3.POSTER, BANNER, WEBSITE SCREEN SHORT

Website:

https://ascendkkw.com/

Poster:

Banner:

ASCEND 2K23

4. LETTERS

5. ORGANIZING COMMITTEE

ASCEND 2K23

Organizing Committee

Faculty Coordinator	Event	Responsibilities	Student volunteer
V.C.Bagal	Convener and Head of Department	- Guidance and suggestions - Overall Event coordination - To receive guest/judges/sponsors/higher authorities - To identify judges for individual events	-
M.E.Maniyar A.D.Aacharya	Coordinator	Overall coordinator	Avinash Purkar(A) Om Diwakar(B) Gitesh Surve
M.E.Maniyar A.D.Aacharya	Poster Banner Website	- Poster - Banner - Website	Gitesh Surve (B) Ankit Meshram(A)
M.E.Maniyar A.D.Aacharya	Publicity	Publicity and marketing	Avinash Purkar(A) Om Diwakar(B)
P.P.Patil P.J.Pawar S.S.Jeughale	Registration Committee	Registration. Preparation of List as per event entries	Shraddha Shirsath(A)
S.P.Kangune V.R.Dhawale P.D.Dhakrao	Certificate Committee	- Certificate Design and Printing - Prize and Trophy Distribution - Certificate Distribution	Gitesh Surve(B)
P.G.Fegade	Anchoring Committee	Anchoring (Student identification and preparation/Agenda finalisation/content verification/preparation by students/Agenda on dice)	Sidra Khan(A)
A.L.Rane R.A.Ghavate P.J.Pawar	Inauguration Function	Overall coordination of inauguration Stage, Hall, Audio, Banner, Deep-Prajwalan, Bag for bouquet, photograph etc.	Neha Bhusnale(A)
A.L.Rane P.J.Pawar	Code Fest	Event Handling, Venue preparation(Lab. –I & II), Display arrangement, Hospitality of Judge, Report(By 5th May 2023) and photograph	Rohit Patil(A)
P.G.Fegade P.D.Dhakrao	Website Design	Event Handling, Venue preparation(Lab. III or Tutorial Room), Display arrangement, Hospitality of Judge, Report(By 5th May 2023) and photograph	Ankit Meshram (A)
R.R.Patil	Treasure	Event Handling, Venue	Disha Gohil

P.P.Patil P.J.Pawar	Hunt	preparation(Permission letters), Display arrangement, Report(By 5th May 2023) and photograph	(B)
R.A.Ghavate V.R.Dhawale S.S.Jueghale	BGMI Game	Event Handling, Venue preparation(Seminar Hall), Display arrangement, Report(By 5th May 2023) and photograph	Sahil Bhadane(B)
J.R.Sohale P.D.Dhakrao	Meme Making	Event Handling, Venue preparation(Lab. III), Display arrangement, Hospitality of Judge, Report(By 5th May 2023) and photograph	Dhruv Gawai(B)
S.P.Kangune S.S.Jueghale	Crazy Moves	Event Handling, Venue preparation(SYMCA-A Classroom), Hospitality of Judge, Report(By 5th May 2023) and photograph	Sanjana Mali(A)
P.P.Patil	Bouquet	Garland, Bouquet and Flowers Sign Boards of Events	Shivam Mishra(B)
P.J.Pawar	Breakfast	Tea/ Breakfast	Aniket Sane(B)
M.E.Maniyar A.D.Aacharya P.J.Pawar	Decoration	Decoration, Poster, Rangoli(One day before)	Pratiksha Bagul(A)
P.J.Pawar	Sound	Sound/ Audio/ System at Hall Arrangement	Pritesh Dhanad(A)
A.D.Aacharya	Photography	Photo and Video	Aditya Mote(A)
A.L.Rane P.J.Pawar	Newspaper	Newspaper content(A.L.Rane) and publishing	Vaibhav Jadhav(B)
M.E.Maniyar A.D.Aacharya	Report	Report of event with Balance sheet (By 10th May 2023)	Avinash Purkar(A) Om Diwakar(B) Gitesh Surve

6. AGENDA

7.   EVENT DETAILS (RULES, COMMITTEE HEADS AND MEMBERS

Event Report
ASCEND 2K23
Event Name: Web Design

Date: 29th April 2023

Participant: Single

Entry Fees: Rs. 50/- per head

No. of Participants: 31

Student Co-ordinator: Ankit Meshram

Faculty Coordinator: P. G. Fegade

On 29th April 2023, The MCA Department of K. K. Wagh Institute of Engineering and Research organized an event called ASCEND, which consisted of six sub-events, namely BGMI, Codefest, Treasure Hunt, Web Design, Crazy Games, and Meme Making.

Web Design

Web Design is one of the six sub-events of ASCEND organized by K. K. Wagh Institute of Engineering and Research. Web Design is a competition that challenges participants to create a responsive website on a given topic. The event aims to encourage students to enhance their skills and technical knowledge while fostering healthy competition. Participants are given a topic to create a website within a time, and they are judged based on the ui, creativity, responsiveness of the website. Web Design is a great opportunity for students to test their web design skills, network with their peers, and enhance their technical knowledge.

Round:

There will be only 1 round, where all participant have to design website within a time and the topic of web design is NGO For Organ Donation.

Rules and Regulations:

1. A Student can only participate individually.
2. A Student can use HTML, CSS, JS.
3. A Student can use internet for Assets (Assets includes images, videos, svgs).
4. A Student can't use css frameworks such as bootstrap or tailwind or any other.
5. A Student can't use js frameworks.

Judge Details: Dr. V. R. Dhawale,

               Dept. of MCA, KKWIEER

Winner Details: First Winner- Ms. Nandita Suryawnshi

                             K. K. W. I. E. E. R, Nashik

                 Second Winner- Ms. Sanskruti Wagh

                             GES's R. H. Sapat ,COE, Nashik

Event Report
ASCEND 2K23
Event Name: Treasure Hunt

Date: 30th April, 2023

Participant: Single/Group

Entry Fees: Rs. 50/- per head

No. of Participants: 91

Student Co-ordinator: Dishaben Gohil (FY MCA)

Faculty Coordinator: Rupali Patil, Poonam Patil

Treasure Hunt was played as fun game and to check logic behind the given clues. The participants were given the adjacent clues in each round followed by the keys in the last round. The participants were given the time to search the given clues. Out of 23 groups, 12 were eliminated in the first round.

In second round the participants had to find the clues hidden in the different locations of the campus and after finding the clues they had to perform the given actions as Push ups, singing, kind of funny things were also done in Treasure Hunt. Out of 11 groups 6 were eliminated in the second round.

In the third round the participants were asked to find the keys, hidden at the department of MCA. These keys opened the final clues and the winners were announced who found it first. Four teams were announced as the winners. The prizes were given the First and second runner. The third prize was shared between two teams and they were given the vouchers as cash.

Treasure Hunt comprises of 3 rounds.

Round 1: On Playground

Round 2: At different portions of campus

Round 3: At Department

Winner Details: Smital More

        Amey More

        Aditya More

        Shahebaz Shaikh

Photo	Photo
Photo	Photo
Photo	Photo

Event Report

ASCEND 2K23

Event Name: Meme Making

Date: 29-04-2023

Participant: Single/Group

Entry Fees: Rs. 50/- per head

No. of Participants: 22

Student Co-ordinator:

1. Pratik Devidas Waghere
2. Dhruv Sunil Gawai
3. Praful Mahendra Makeshwar
4. Sanskruti Santosh Jejurkar
5. Chetan Prakash Birari
6. Sakshi Ashok Sonawane
7. Sakshi Santosh Wagh
8. Harshal Kishor Khare
9. Ankit Shavan Padmane
10. Arati ravindra trde
11. Nilam Dyaneshware Shende

Faculty Coordinator:

1. Jagruti R. Sohale
2. Prashant B. Dhakrao

On the occasion of ASEND 2K23 Department of MCA organized Meme Making Competition on 29th April 2023.

The aim of the activity was to spread awareness and communicate essential environmental lessons through the fun and unique ways of creating memes. A witty meme can often make the audience laugh, as well as teach something new and important.

An outpouring of responses was received with a total of 30 entries. Each of the submissions was judged on the basis of originality, relevance, and overall humour, and after great deliberation 2 entries were declared the winners. The first and second prizes were awarded to Isha Mohan Suravanshi and Ritesh Vinod Chavhan respectively. Through memes, the participants were able to use their creativity as well as concern towards the environment to spread joy mixed in with need for action.

Judge Details:

1. Shubham Kumavat

   Terrible Nashik tales

2. Atharv Mondhe

   Nashik Meme official

Winner Details:

FIRST POSITION: Isha Mohan Suravanshi

SECOND POSITION: Ritesh Vinod Chavhan

ASCEND 2023
TREASURE HUNT

A Treasure Hunt is an excellent game for exercising logic, language development and it's just plain fun. Here are the multiple level where given to win game where starting and ending location will be the same. This game is based on time limit that is the one who solve the clue and reach destination first have chances to win the game.

Total Fees-200(per person 50 with member of 4)

Levels

- **Level 1**- Given clue from team member for first location and participant has to solve to reach location. Once they reach they will find another clue to reach the next location where one cheat given and come with that cheat to starting location.
- **Level 2**- Where participant has to perform one task written in cheat to get next clue and once they solve they given next clue with the key for final location.
- **Level 3**- Now participant has to find for final location where box is kept hidden and participant has to find that box with them team member are also assign to note down time one who open box first will win the game.

Requirement –
- Our department
- Canteen
- Courts
- Airport
- Bank side Area
- Parking
- Ground
- Stair from ground to our department

Coordinator – DishabenGohil

Team Member- Yashodip Jain

Ganesh Ahire

Rutika Mahajan

Ankit padmane

Harshal

ASCEND 2023
Event Name: CODEFEST

CODEFEST includes C-coding programming challenges that test participants' abilities to write efficient and correct code in the C programming language. These competitions typically involve a set of programming problems that participants must solve within a fixed time limit, using the C language.

Rounds for CODEFEST(total rounds can be varies according to situation)

- **Round 1**- In this round participants' have to go through a MCQ test where limited participants are chosen who have score maximum marks in this test.

- **Round 2**- In this Round The actual code will be given to the participants and they have to find errors in the program. Who Finds all errors in minimum time he will be eligible for next round.

- **Round 3**- In this Round the actual real world problem statement will be given to the participants. Participants have to solve this problem using 'C' programing language.

Rules and Regulations for CODEFEST

1. Write code only in c programing language

2. There will be time limit for all rounds.

3. Rounds can be reduce or increase as per situation.

4. Run code only turbo C++. NO external compiler allowed.

5. Cheating is strictly prohibited in this event. Make sure you write all of the code yourself and don't use any pre-written or external libraries or solutions. If you are caught cheating, you will be disqualified from the competition.

Requirement –

- Computer Labs for Codding round

- Classrooms for MCQ Test

Co-ordinator – Rohit Patil

Team Member- Yadnesh Chaudhary

Mukesh Patil

Kamini Patil

Shivam Mishra

Jemima Nadar

Yashodip Jain

Prasad Jadhav

Event Report

ASCEND 2K23

Event Name: Crazy Games

Date: 29/04/2023

Participant: Group

Entry Fees: Rs. 50/- per head

No. of Participants: 52

Student Co-ordinator: Sanjana K. Mali.

Faculty Coordinator: Prof. Sujata Kangune.

Crazy game is an activity that is designed to refresh and stimulate the mind, often by challenging it with new and diverse information. These games can help to improve mental ability, boost cognitive abilities, and enhance overall brain function. Mind freshening games can be played individually or in a group setting and they are suitable for people of all ages. They can be a fun and engaging way to keep the mind active and sharp, and they can also provide a welcome break from daily routines and responsibilities. This event comprises of 3 levels namely:

- **Level 1**- The Guessing Game (Guess the Movie, Place, WebSeries, etc)
- **Level 2**- Crazy Moves (The Hand And Footprints Game)
- **Level 3**- Choose Your Path

Judge Details: -

Winner Details: 1. Sakshi Amrutkar.

Event Report
ASCEND 2K23
Event Name: BGMI

Date: 29/04/2023

Participant: Single/Group

Entry Fees: Rs. 50/- per head

No. of Participants: 64

Student Co-ordinator: Sahil Bhadane

Faculty Coordinator: Dr. V. R. Dhawale, Rasika Ghavate

It is a unique gaming competition where participant who are future games and animators participated in this competition. Participants needs to first crack the gaming levels, for the given battle area. This activity mainly tests concentration, accuracy, thinking skills.

Battle field scenario was given to the participant on the spot. The gamers don't need a PC, they can play on their smart phones when they start their game. They just create the room id and password is shared with the group so that they can play together for a given task. Only group entry allowed in this event. Wi-fi facility was provided to the participants.

This game comprises of 3 rounds namely

Round 1, Round 2 and Round 3. It was compulsory to play all the three rounds by the team/ group.

Winner Details:

First Prize : Team Encounter from M.S. Gosavi College, Malegaon (team members: Krushna Borse, Tushar Borse, Sai Waghchaware, Sushil Sharma

Second Prize: Team Infinity from K.K. Wagh Polytechnic College, Nashik

     (team members: Siddhant Motdhar, Jay Bhagat, Vaibhav Surwade, Siddhant Badhe)

Third Prize: Only Quality Players of India

(Team members: Chaitanya Palde (S.V.K.T.), Abhishek Ubale(C.M.C.S.), Nishikant Korde (Sandip University), Kartik Natkar (S.V.K.T))

Photo	Photo

Photo

Photo

Photo

Photo

8. PARTICIPANT LIST

9. CERTIFICATES

10. PHOTOGRAPHS